



INPUTS: midi + USB

OUTPUTS: midiA + midiB + USB

System Common Messages

Type / Function	Recognized	Transmitted
Timing clock	😊 (auto-slave sync)	😊
Start/continue/stop	😊 (auto-slave transport)	😊
Sysex		😊 only when midi = OUT+THRU
All Notes Off		😊 at STOP pad double press
All Sound Off		😊 at STOP pad triple press

Channel Voice Messages (if 2ND settings MIDI IN > OMNI MODE ON : recognized as the current track channel)

Type / Function	Recognized + recordable	Transmitted
Note on & note off	😊	😊
Control change (CC0 to CC119)	😊	😊
Program Change	😊	😊
Channel Pressure (After-touch)	😊	😊
Pitch Bend	😊	😊

PYRAMiDi Messages (if activated in 2ND settings MIDI IN : recognized with the specified midi channel)

Type / Function	Recognized
CC0: select Track ²	CC value = track to select (CC value from 01 to 64)
CC1 to CC64: mute/unmute track ³	Toggle track mute/unmute (CC value = 0 = mute, CC value > 0 = unmute)
CC65: solo a track ⁴	CC value = track to solo (CC value from 01 to 64)
CC66: rec on/off ⁵	Toggle REC (no CC value)
CC67: previous sequence	Select the previous sequence (no CC value)
CC68: next sequence	Select the next sequence (no CC value)
CC69: launch a sequence ¹	Select a sequence number (CC value from 01 to 32)
CC70: hard rec on/off	Toggle hard REC (no CC value)
Note ON: mute/unmute track ⁶	Note 36 (C2) to 99 (D7#) = toggle mute/unmute tr01A to tr16D

examples

- To launch the sequence SE05: send to Pyramid a midi message "CC69 value = 5"
- To select the track TR12A: send to Pyramid a midi message "CC0 value = 12".
- To mute TR07A: send to Pyramid the midi message "CC7 value = 0". To unmute this track, send "CC7 value = 1"
If you want to toggle the mute/unmute state of this track, send "CC7 value = 127"
- To solo the track TR06A: send to Pyramid a midi message "CC65 value = 6".
- To enable of disable REC: send to Pyramid a midi message "CC66". The CC value does not matter.
- To mute/unmute the track TR01A: send to Pyramid the note "36 (C2)".

To deeply understand the MIDI standard, visit the website www.midi.org/specifications